

```
; CodeDump
;
; Dump code starting at memory location CD_CurLoc to the screen
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```
LinesShown .equ 16
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```
CodeDump:
    call    CD_RegDump           ; Dump the registers
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```
CD_DispLoop:
    ld     hl, (CD_CurLoc)      ; Get the current location
    ld     b, LinesShown
```

```
CD_DispLoc:
    call   CD_DispHL
    call   CD_Space
    ld     de, CD_Buffer
    call   CD_Show4
    call   CD_Space
    ld     (de), a              ; Put space in ASCII buffer too
    inc   de
    call   CD_Show4
    call   CD_Space
    call   CD_ShowAscii
    djnz  CD_DispLoc
```

```
    ld     hl, CD_Prompt
    call   CD_PrintString      ; Show Prompt
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```
CD_CommandLoop:
    call   0FC6Ch              ; Get key
    cp     '+'                 ; Is it next page
    jp     z, CD_NextPage
    cp     13                  ; Is it next page
    jp     z, CD_NextPage
    cp     '-'                 ; Is it previous page
    jp     z, CD_PrevPage
    cp     '!'                 ; Is it reset?
    jp     z, 0fc30h
    cp     '@'                 ; Is it Smart Writer?
    jp     z, 0FCE7h
```

```

        jp      CD_CommandLoop

CD_NextPage:                                ; +
        ld     hl, (CD_CurLoc)
        ld     de, LinesShown * 8
        add    hl, de
        ld     (CD_CurLoc), hl
        call   CD_RegDump1
        jp     CD_DispLoop

CD_PrevPage:                                ; -
        ld     hl, (CD_CurLoc)
        ld     de, LinesShown * 8
        or     a
        sbc    hl, de
        ld     (CD_CurLoc), hl
        call   CD_RegDump1
        jp     CD_DispLoop

CD_DispHL:
        ld     a, h                                ; Show the current address
        call   CD_ShowA
        ld     a, l
        call   CD_ShowA
        ret

CD_ShowAscii:
        push   bc
        ld     de, CD_Buffer
        ld     b, 9

CD_SA_Loop:
        ld     a, (de)
        call   0FC33h
        inc    de
        djnz   CD_SA_Loop
        pop    bc
        ret

CD_Show4:
        push   bc

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        ld      b,4
CD_S4_Loop:
        ld      a,(hl)           ; Get value to display
        ld      (de),a          ; Save in buffer for ASCII display
        inc     de
        call    CD_ShowA        ; Display the value as hex
        inc     hl
        djnz   CD_S4_Loop
        pop     bc
        ret

CD_ShowA:
        push   de
        call   CD_NumToHex
        ld     a,d
        call   0FC33h
        ld     a,e
        call   0FC33h
        pop    de
        ret

CD_Space:
        ld     a,32
        jp     0FC33h

; CD_RegDump
;
; Saves all the registers, clears screen and displays them. Clobbers all registers
;
; Use CD_RegDump1 to just display saved registers

CD_RegDump:
        ld     (CD_REG_BC),bc      ; Save the register values
        ld     (CD_REG_DE),de
        ld     (CD_REG_HL),hl
        ld     (CD_REG_SP),sp
        ld     (CD_REG_IX),ix
        ld     (CD_REG_IY),iy
        push   af
        pop    hl
        ld     (CD_REG_AF),hl

```

```

CD_RegDump1:
    ld     a,0ch
    call   0fc39h           ; Clear Screen
    ld     hl,CD_BC
    call   CD_PrintString   ; Print Reg Display
    ld     hl,(CD_REG_BC)
    call   CD_DispHL        ; Print stored reg value

    ld     hl,CD_DE
    call   CD_PrintString   ; Print Reg Display
    ld     hl,(CD_REG_DE)
    call   CD_DispHL        ; Print stored reg value

    ld     hl,CD_HL
    call   CD_PrintString   ; Print Reg Display
    ld     hl,(CD_REG_HL)
    call   CD_DispHL        ; Print stored reg value

    ld     hl,CD_SP
    call   CD_PrintString   ; Print Reg Display
    ld     hl,(CD_REG_SP)
    call   CD_DispHL        ; Print stored reg value

    ld     hl,CRLF
    call   CD_PrintString

    ld     hl,CD_IX
    call   CD_PrintString   ; Print Reg Display
    ld     hl,(CD_REG_IX)
    call   CD_DispHL        ; Print stored reg value

    ld     hl,CD_IY
    call   CD_PrintString   ; Print Reg Display
    ld     hl,(CD_REG_IY)
    call   CD_DispHL        ; Print stored reg value

    ld     hl,CD_A
    call   CD_PrintString   ; Print Reg Display
    ld     a,(CD_REG_AF)
    call   CD_ShowA        ; Print stored reg value

```

```

ld    hl,CD_F
call  CD_PrintString           ; Print Reg Display

ld    hl,CD_F_Disp           ; Flag display
ld    a,(CD_REG_AF + 1)      ; Get the flag saved
ld    b,a                    ; Put in b to work with

ld    a,(hl)                 ; Get the Flag Display
bit   7,b                    ; Sign set?
call  z,CD_R2                ; No
call  nz,CD_R1               ; Yes
ld    a,(hl)                 ; Get the Flag Display
bit   6,b                    ; Zero set?
call  z,CD_R2                ; No
call  nz,CD_R1               ; Yes
ld    a,(hl)                 ; Get the Flag Display
call  CD_R2                  ; Unused flag
ld    a,(hl)                 ; Get the Flag Display
bit   4,b                    ; Half Carry set?
call  z,CD_R2                ; No
call  nz,CD_R1               ; Yes
ld    a,(hl)                 ; Get the Flag Display
call  CD_R2                  ; Unused flag
ld    a,(hl)                 ; Get the Flag Display
bit   2,b                    ; Parity Overflow set?
call  z,CD_R2                ; No
call  nz,CD_R1               ; Yes
ld    a,(hl)                 ; Get the Flag Display
bit   1,b                    ; Subtraction set?
call  z,CD_R2                ; No
call  nz,CD_R1               ; Yes
ld    a,(hl)                 ; Get the Flag Display
bit   0,b                    ; Carry set?
call  z,CD_R2                ; No
call  nz,CD_R1               ; Yes
ld    hl,CRLF
call  CD_PrintString
ret

```

```

CD_R1:
and   011011111b           ; Turn off lower case

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CD_R2:
    inc    hl                ; Next flag
    jp     0FC33h           ; Display the byte

CD_PrintString:
    push  af
    push  hl
CD_PS_1:
    ld    a,(hl)            ; Get character
    or    a                 ; Is it a zero?
    jr    z,CD_PS_Exit     ; Yes exit
    call  0fc39h
    inc   hl
    jr    CD_PS_1
CD_PS_Exit:
    pop   hl
    pop   af
    ret

; Convert number value in A to ASCII hex in DE
;
CD_NumToHex:
    push  bc
    push  af
    ld    c,a               ; a = number to convert
    call  CD_Num1
    ld    d,a
    ld    a,c
    call  CD_Num2
    ld    e,a
    pop   af
    pop   bc
    ret                    ; return with hex number in de

CD_Num1:
    rra
    rra
    rra
    rra

CD_Num2:
    or    0F0h

```

```
    daa
    add    a,0A0h
    adc    a,040h           ; Ascii hex at this point (0 to F)
    ret
```

```
CD_CurLoc:    .dw    0234h
CD_Buffer:    .db    0,0,0,0,32,0,0,0,0
CD_REG_BC     .dw    0
CD_REG_DE     .dw    0
CD_REG_HL     .dw    0
CD_REG_SP     .dw    0
CD_REG_IX     .dw    0
CD_REG_IY     .dw    0
CD_REG_AF     .dw    0

CD_BC:        .db    "BC:",0
CD_DE:        .db    " DE:",0
CD_HL:        .db    " HL:",0
CD_SP:        .db    " SP:",0
CD_IX:        .db    "IX:",0
CD_IY:        .db    " IY:",0
CD_A:         .db    "  A:",0
CD_F:         .db    "  F:",0
CD_Prompt:    .db    13,10
               .text  "[+]Next -Previous !Reset @SW ?"
               .db    0
CD_F_Displ:   .text  "sz-h-pnc"
```